

CHARACTER NAME: **GALADWEN OF HOUSE MITHALEIL**

RACE: **HIGH ELF (ULITHUAN)**

WOUND THRESHOLD

CAREER: **ENVOY**

RANK: **1**

**12**

YOUR STANCE



High Elf Special Abilities

**Night Vision:** Two fewer ■■ misfortune dice are added to your dice pool for any effects stemming from darkness or lack of sufficient light

CORRUPTION THRESHOLD

**13**

Career Ability

Once per session, you may treat your Fellowship characteristic as if it were one point higher.

DEATH THRESHOLD

**4**

Special Note

This character is *affluent* and is a member of the "gold" social tier. This means she typically interacts with society's elite and is somewhat accepted by them.

...CRITICAL WOUNDS OR MORE = DEATH!

CHARACTER'S CURRENT FATIGUE IS...

FATIGUE

STRENGTH

**2**

SKILLS

SKILLS	STAT	TRAINED?
ATHLETICS	ST	<input type="checkbox"/>
BALLISTIC SKILL	AG	<input type="checkbox"/>
*CHARM	FEL	<input checked="" type="checkbox"/>
COORDINATION	AG	<input type="checkbox"/>
DISCIPLINE	WP	<input checked="" type="checkbox"/>
FIRST AID	INT	<input type="checkbox"/>
FOLKLORE	INT	<input checked="" type="checkbox"/>
GUILF	FEL	<input type="checkbox"/>
INTIMIDATE	ST	<input type="checkbox"/>
INTUITION	INT	<input checked="" type="checkbox"/>
LEADERSHIP	FEL	<input type="checkbox"/>
NATURE LORE	INT	<input type="checkbox"/>
OBSERVATION	INT	<input type="checkbox"/>
RESILIENCE	TO	<input type="checkbox"/>
RIDE	AG	<input type="checkbox"/>
SKULDUGGERY	AG	<input type="checkbox"/>
STEALTH	AG	<input type="checkbox"/>
WEAPON SKILL	ST	<input type="checkbox"/>

TOUGHNESS

**3**

AGILITY

**3**

INTELLIGENCE

**4**

WILLPOWER

**3**

FELLOWSHIP

**4**

PASS OUT AT

**7**

FATIGUE

CHARACTER'S CURRENT STRESS IS...

STRESS

PASS OUT AT

**7**

STRESS

Education

ADVANCED SKILL

\*SPECIALISATIONS: Charm (Etiquette)

REPUTATION

REPUTATION

WEAPONS	CHAR. SCORE	WEAPON DAMAGE	TOTAL DAMAGE	CRITICAL RATING	MAX RANGE	SPECIAL QUALITY
Elven Shortsword	2	5	7	####	-	extra <input type="checkbox"/>
Fine Dagger	2	4	6	####	-	Fast, extra <input type="checkbox"/>
Fine throwing knives	3	4	7	####	Close	extra <input type="checkbox"/>

TOTAL DEFENSE	DAMAGE REDUCTION	ARMOUR	DEFENSE	SOAK
<b>1</b>	<b>5</b>	Superior leather	1	2

Equipment	Enc
+ Wearing exceptional clothes interwoven with finely crafted leather accents and strategically concealed leather plates which double as superior form of leather armour	3
+ A fine High Elven shortsword is worn at your waist (this grants <input type="checkbox"/> to all melee actions)	2
+ A fine High Elven dagger is worn in your belt (grants <input type="checkbox"/> to all melee actions)	1
+ Three fine throwing knives are concealed in your clothes (grants <input type="checkbox"/> to all ranged actions)	1
+ Carrying a sturdy satchel with: • Second set of clothes • 1 healing draught • Knick-knacks (candles, tinderbox, etc.)	2

Character's Total Encumbrance: **9**

Enc Total	Encumbrance Result
0-10	You are unencumbered
11	You suffer ■ to all physical actions
12	You suffer ■■ to all physical actions
13	You suffer ■■■ to all physical actions AND it costs you 1 fatigue for every maneuver you make

Insanity

Critical Wounds

Disease

Wealth

Gold Crowns: **2**  
Silver Shillings: **50**  
Brass Pennies:  
Other:

CHARACTER CAREER ADVANCES

PREVIOUS CAREERS: None

UNSPENT EXPERIENCE: 0 ADVANCES TAKEN: 7

GENERAL CAREER ADVANCES

- ACTION CARD: Melee - Riposte
- TALENT: Reputation - I Know a Guy...
- SKILL TRAINING OR SPECIALTY: \_\_\_\_\_
- WOUND THRESHOLD: Increased Wound Threshold (from 11 to 12)
- OPEN CAREER ADVANCE: Talent (Reputation - Resourceful)
- OPEN CAREER ADVANCE: Talent (Reputation - Silver Tongue)
- OPEN CAREER ADVANCE: Stance - Conservative
- OPEN CAREER ADVANCE: Fortune die (Strength)
- OPEN CAREER ADVANCE: \_\_\_\_\_
- OPEN CAREER ADVANCE: \_\_\_\_\_

CAREER COMPLETION ADVANCES

- CAREER TRANSITION: \_\_\_\_\_
- DEDICATION BONUS: \_\_\_\_\_

NON-CAREER ADVANCES

- ADVANCE TYPE: \_\_\_\_\_
- ADVANCE TYPE: \_\_\_\_\_

POSSIBLE CAREER ADVANCEMENTS

ACTION	TALENT	SKILL	FORTUNE	CONSERVATIVE	RECKLESS	WOUND
<b>2</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>0</b>	<b>0</b>

CARD INVENTORY: REP - I KNOW A GUY...; REP - INFLUENTIAL; REP - RESOURCEFUL; REP - SILVER TONGUE; FOCUS - SERENE (FREE); SUPPORT - BIG CITY BRAVADO; SUPPORT - DON'T YOU KNOW WHO I WORK FOR?; SUPPORT - I THOUGHT WE WERE FRIENDS; MELEE - RIPOSTE; SUPPORT - SAGE ADVICE; SUPPORT - WINNING SMILE