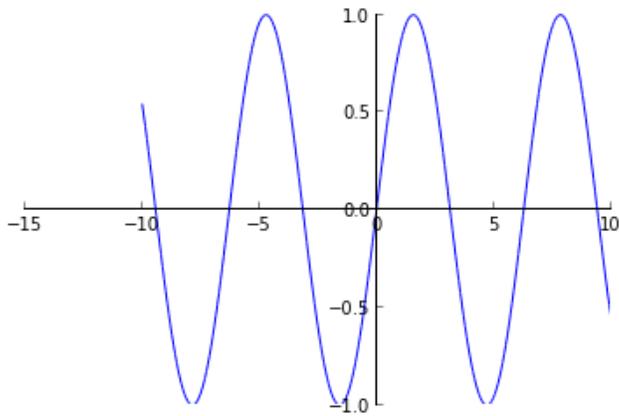


Coloring

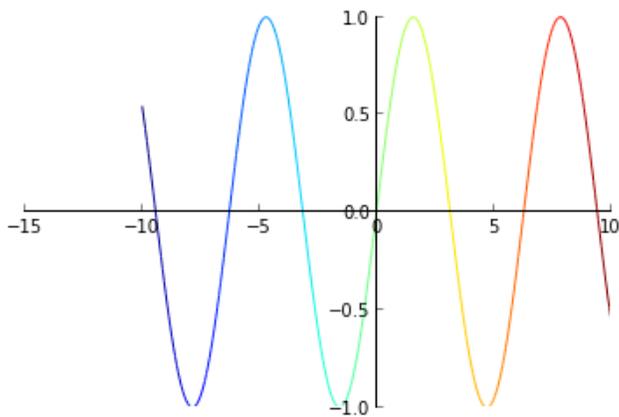
Cartesian Line Plot

```
In [1]: p = plot(sin(x))
```



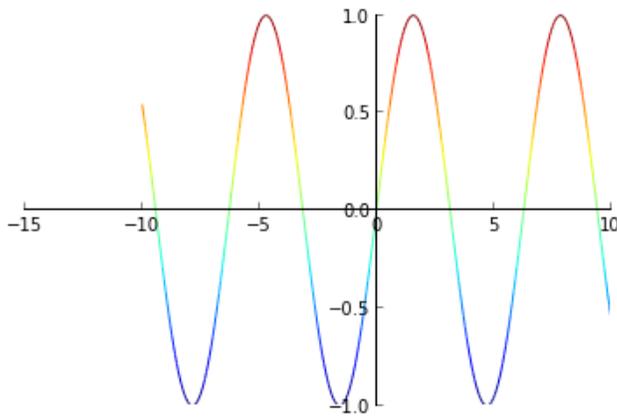
If the `line_color` aesthetic is a function of arity 1 then the coloring is a function of the x value of a point.

```
In [2]: p[0].line_color = lambda a : a  
p.show()
```



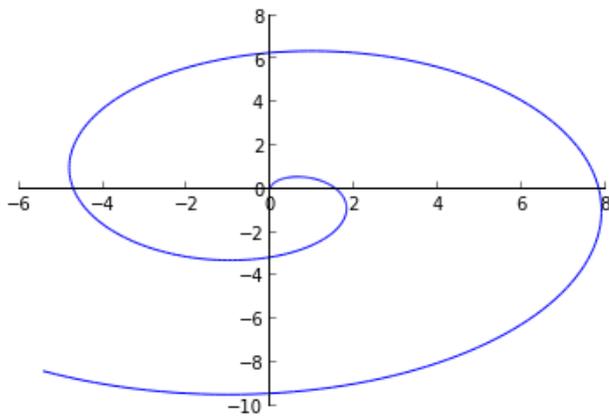
If the arity is 2 then the coloring is a function of both coordinates.

```
In [3]: p[0].line_color = lambda a, b : b
p.show()
```



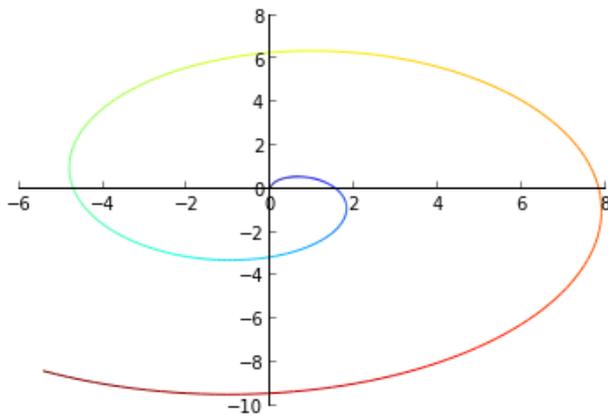
Parametric Lines

```
In [4]: p = plot(x*sin(x), x*cos(x), (0,10))
```



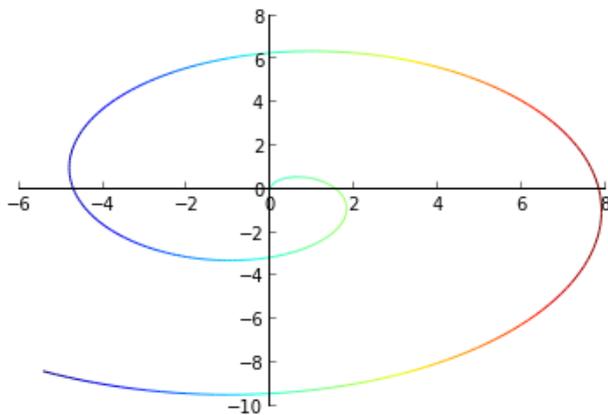
If the arity is 1 the coloring depends on the parameter.

```
In [5]: p[0].line_color = lambda a : a
p.show()
```

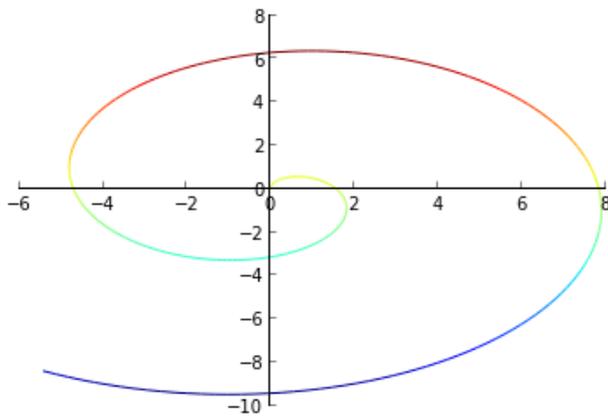


For arity 2 the coloring depends on coordinates.

```
In [6]: p[0].line_color = lambda a, b : a
p.show()
```



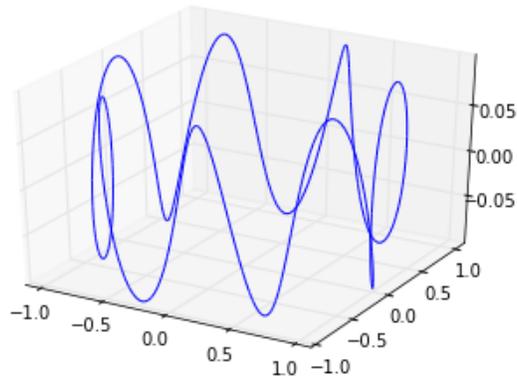
```
In [7]: p[0].line_color = lambda a, b : b
p.show()
```



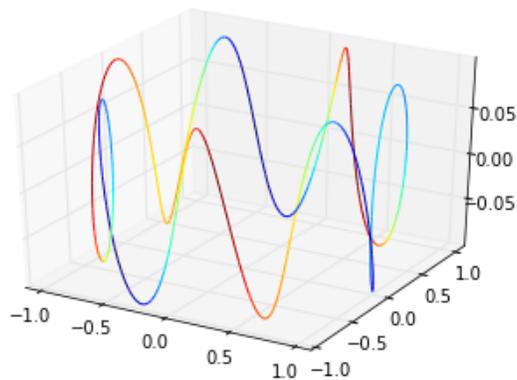
3D Parametric line

Arity 1 - the first parameter. Arity 2 or 3 - the first two coordinates or all coordinates.

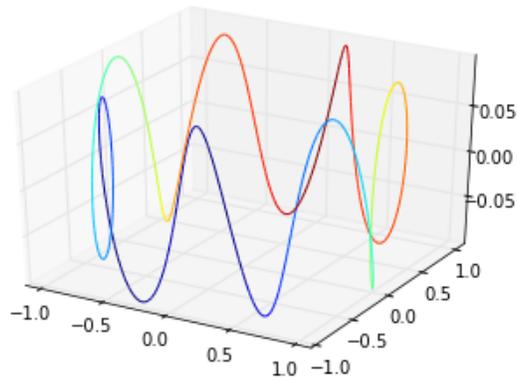
```
In [8]: p = plot(sin(x)+0.1*sin(x)*cos(7*x),  
                cos(x)+0.1*cos(x)*cos(7*x),  
                0.1*sin(7*x),  
                (0, 2*pi))
```



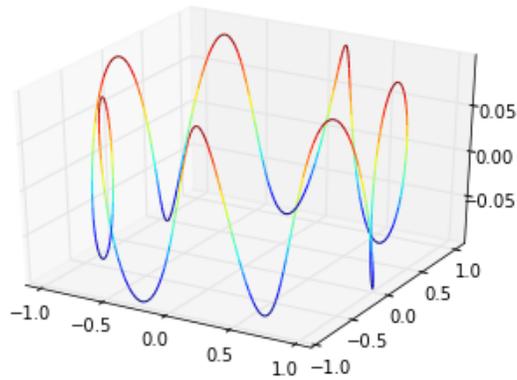
```
In [9]: p[0].line_color = lambda a : sin(4*a)  
p.show()
```



```
In [10]: p[0].line_color = lambda a, b : b
p.show()
```

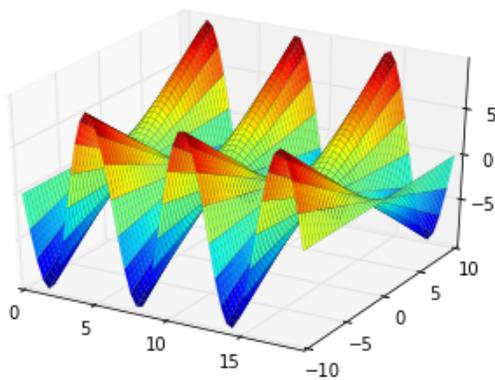


```
In [11]: p[0].line_color = lambda a, b, c : c
p.show()
```



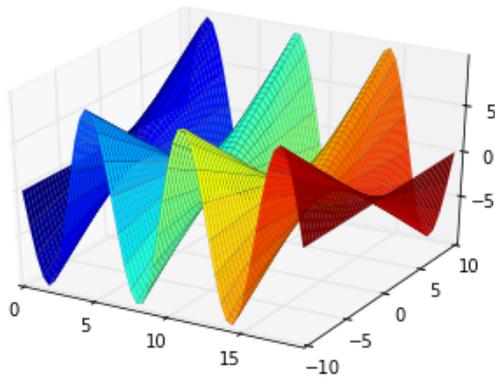
Cartesian Surface Plot

```
In [12]: p = plot(sin(x)*y, (0,6*pi))
```

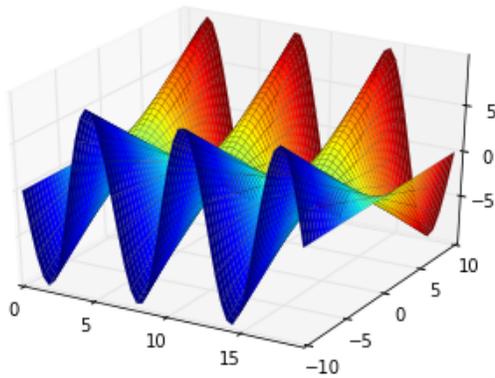


Arity 1, 2 or 3 for first, the two first or all coordinates.

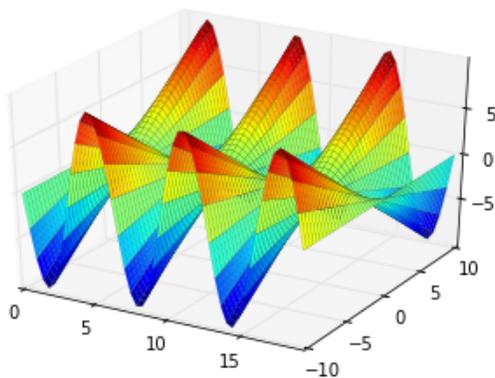
```
In [13]: p[0].surface_color = lambda a : a  
p.show()
```



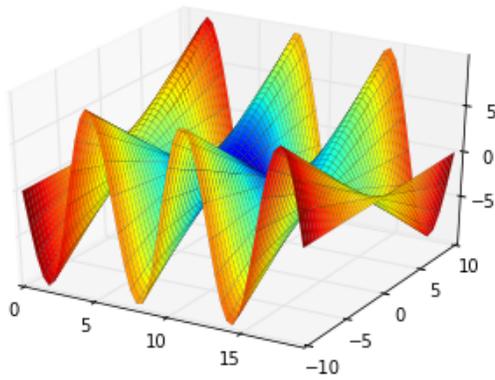
```
In [14]: p[0].surface_color = lambda a, b : b  
p.show()
```



```
In [15]: p[0].surface_color = lambda a, b, c : c  
p.show()
```



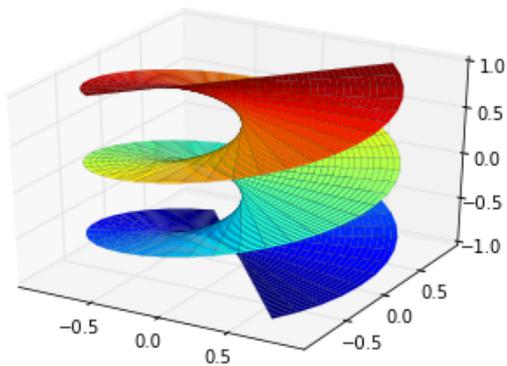
```
In [16]: p[0].surface_color = lambda a, b, c : sqrt((a-3*pi)**2+b**2)
p.show()
```



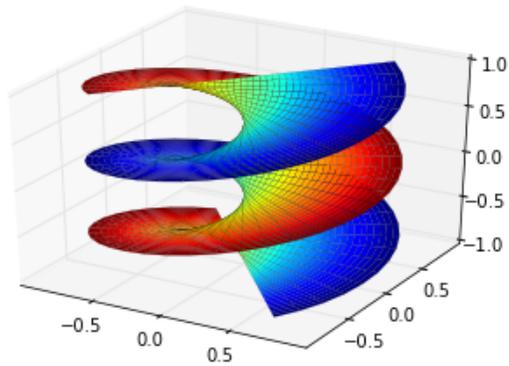
Parametric surface plots

Arity 1 or 2 - first or both parameters.

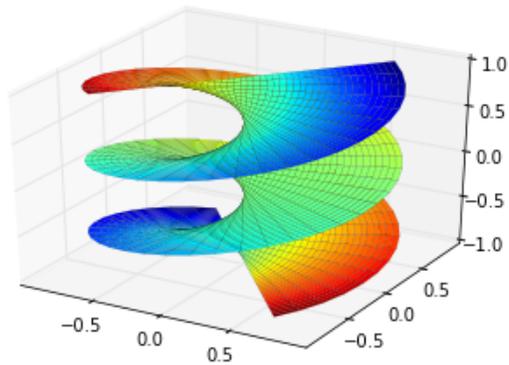
```
In [17]: p = plot(x*cos(4*y), x*sin(4*y), y,
                (-1, 1), (-1, 1))
```



```
In [18]: p[0].surface_color = lambda a : a
p.show()
```



```
In [19]: p[0].surface_color = lambda a, b : a*b
p.show()
```



Arity of 3 will color by coordinates.

```
In [20]: p[0].surface_color = lambda a, b, c : sqrt(a**2+b**2+c**2)
p.show()
```

