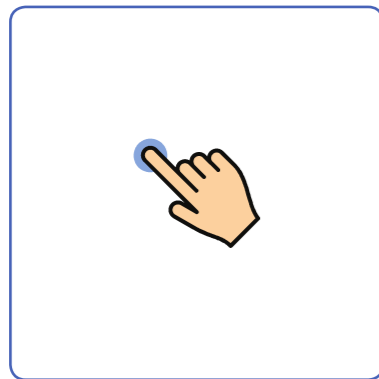
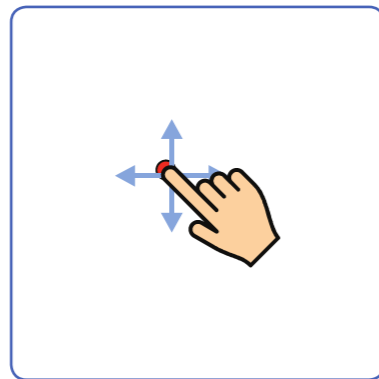




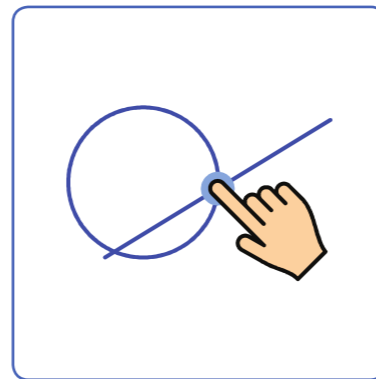
point



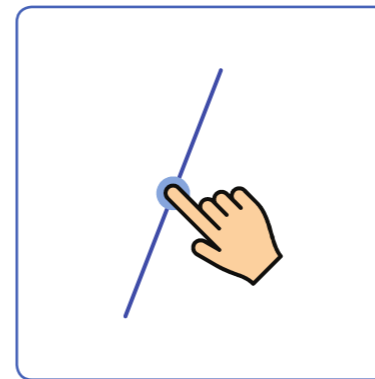
déplacer point



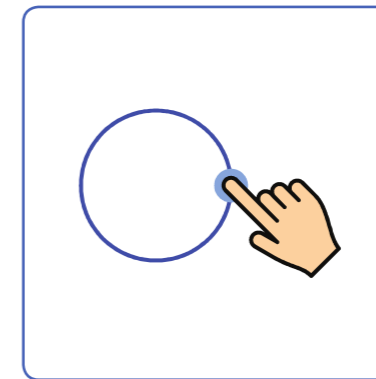
intersection



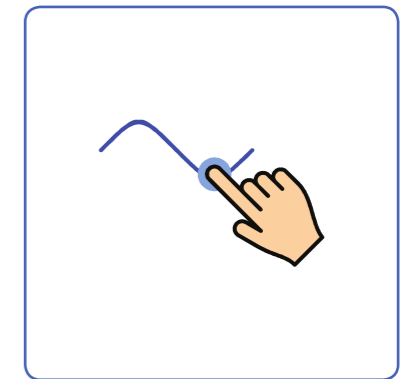
curseur



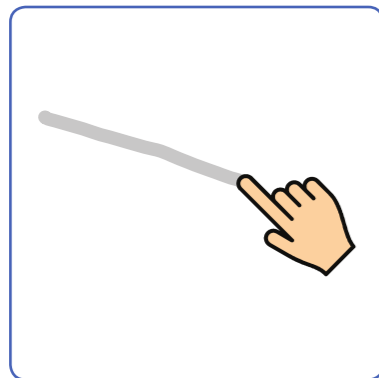
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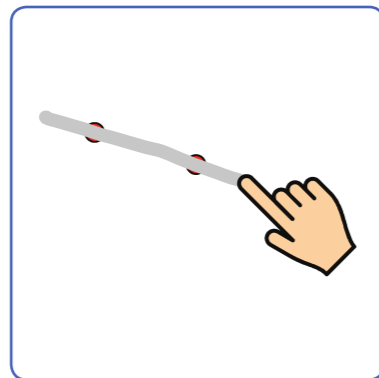
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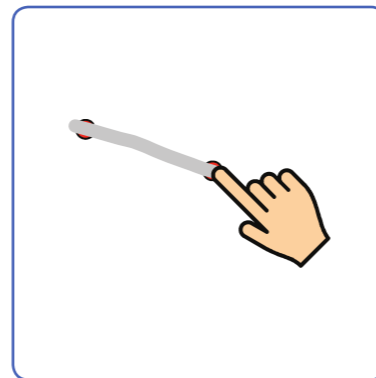
droite



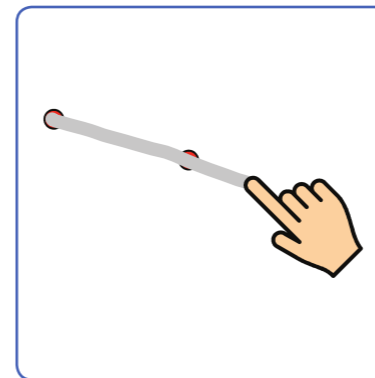
droite



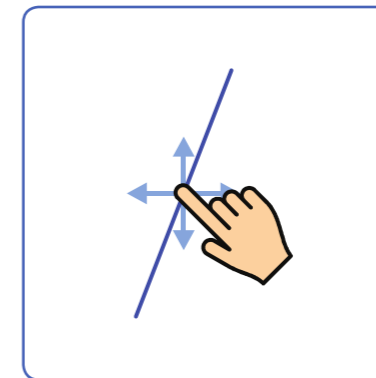
segment



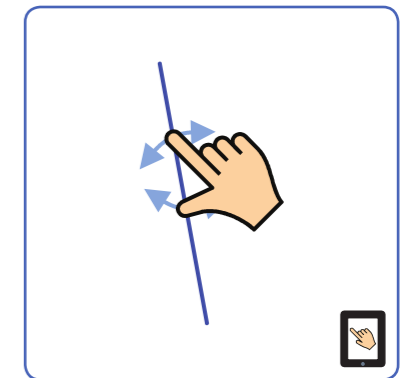
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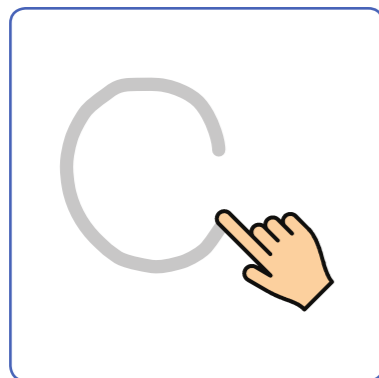
déplacer droite



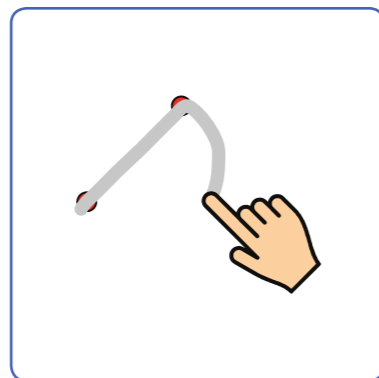
pivoter droite



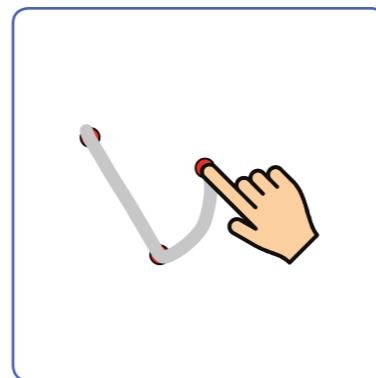
cercle



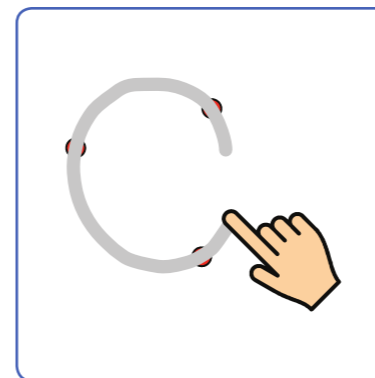
cercle (point milieu)



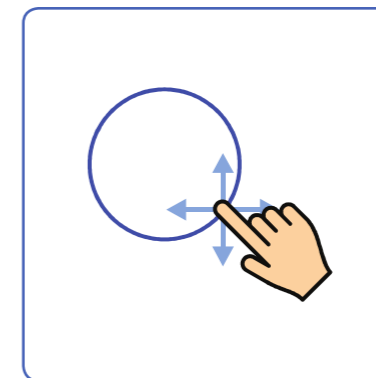
secteur



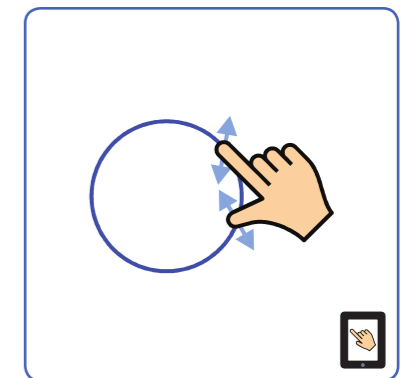
cercle/ circonscrit



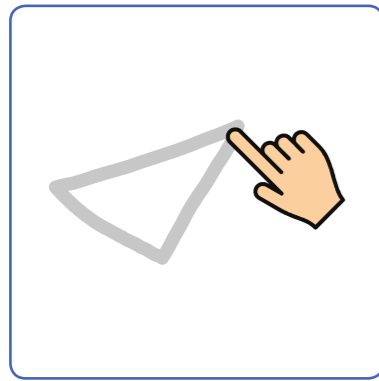
déplacer cercle



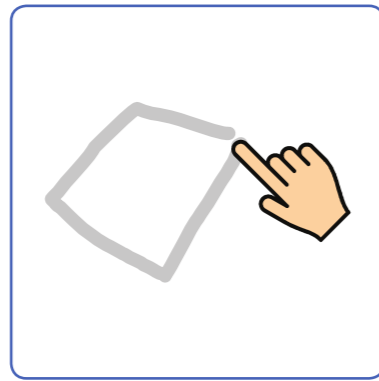
redimensionner cercle



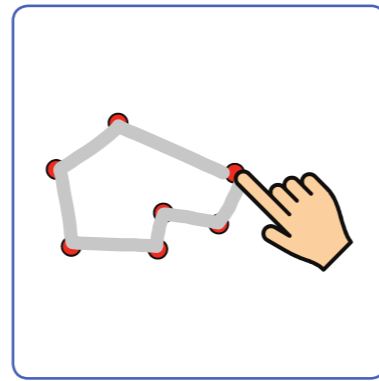
triangle



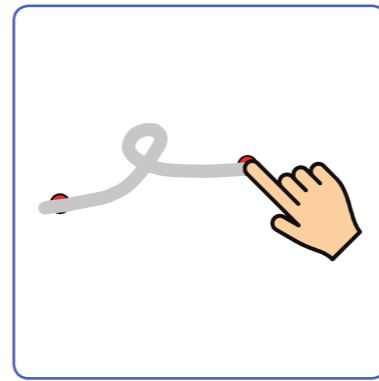
quadrilatère



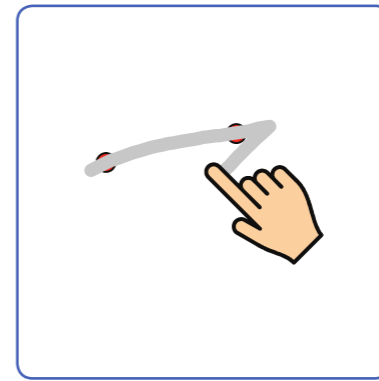
polygone



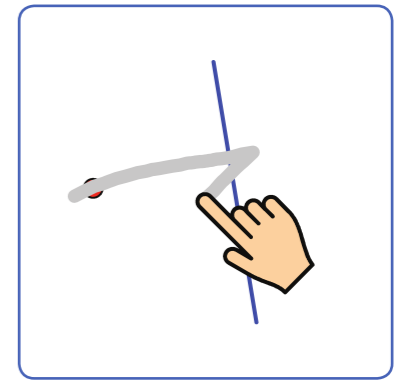
point milieu



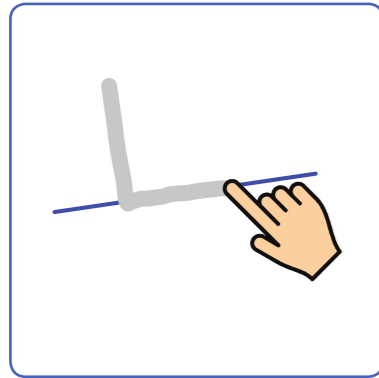
symétrie centrale



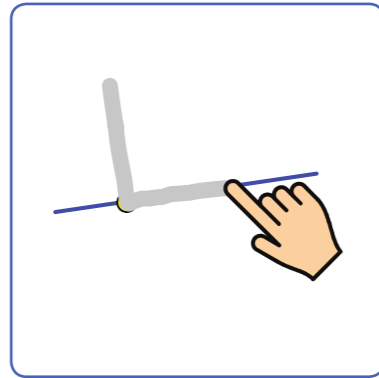
symétrie axiale



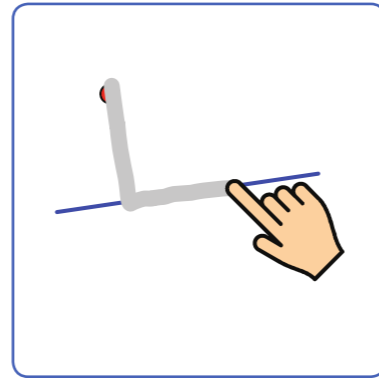
perpendiculaire



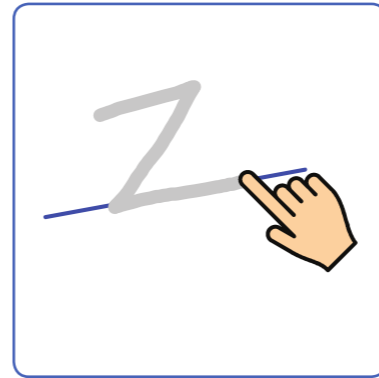
perpendiculaire



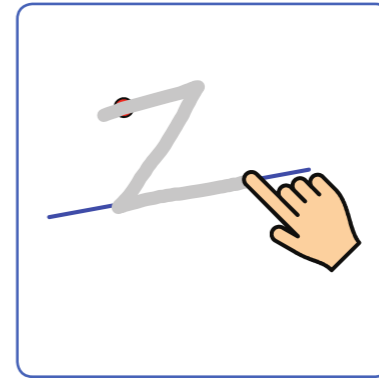
perpendiculaire(segment)



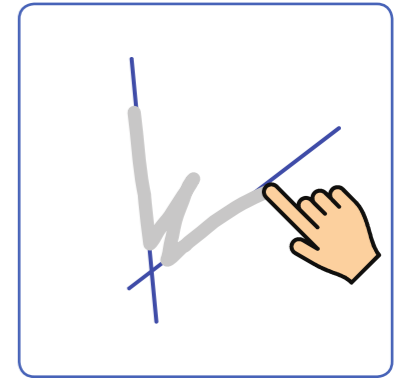
parallèle



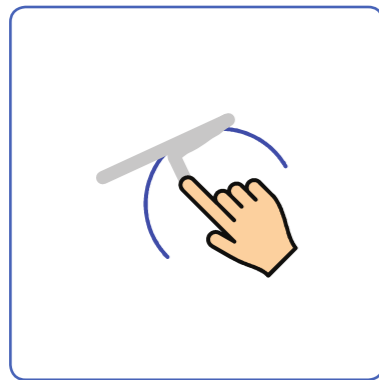
parallèle



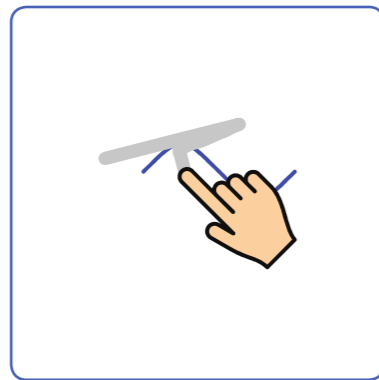
bissectrice



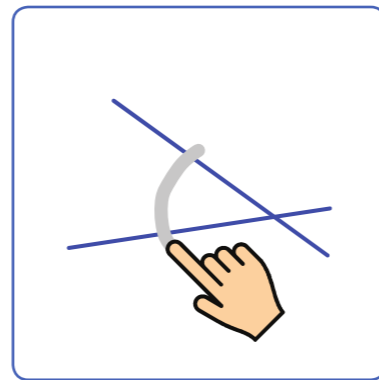
tangente (cercle)



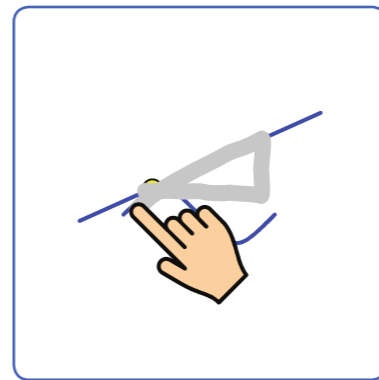
tangente (graphique)



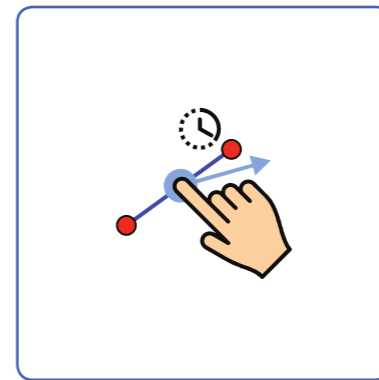
angle



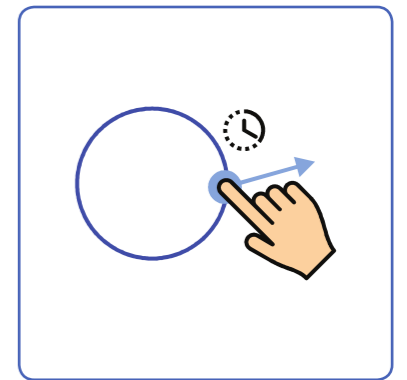
pente



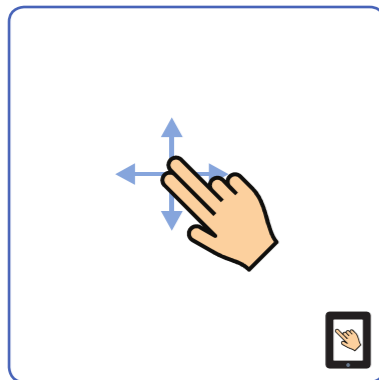
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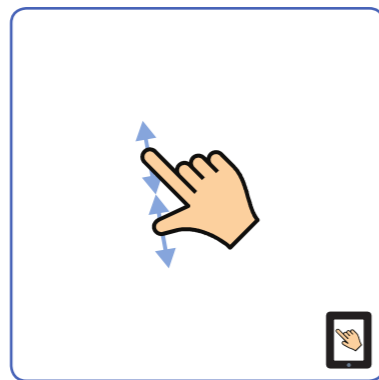
copier rayon



déplacer plan



agrandir plan



<http://sketchometry.org>