¥ / F ield ¥¥ OpenFOAM: The Open Source CFD Toolbox 0 peration https://openfoam.org Website: A nd Version: 8 M anipulation ¥¥. ¥* */ Build : 8-1c9b5879390b Exec decomposePar -copyZero Aug 06 2021 10:51:40 Date Time ″OHDACHI-PC″ Host PID 934 I/0uncollated Case /home/kentaohdachi/CarModel nProcs ÷ sigFpe : Enabling floating point exception trapping (FOAM_SIGFPE).
fileModificationChecking : Monitoring run-time modified files using timeStampMaster (fileModificationSkew 10) allowSystemOperations : Allowing user-supplied system call operations // ****// Create time Decomposing mesh region0 Create mesh Calculating distribution of cells Selecting decompositionMethod hierarchical Finished decomposition in 0 s Calculating original mesh data Distributing cells to processors Distributing faces to processors Distributing points to processors Constructing processor meshes Processor 0 Number of cells = 500Number of faces shared with processor 1 = 50Number of faces shared with processor 3 = 100Number of processor patches = 2Number of processor faces = 150 Number of boundary faces = 250Processor 1 Number of cells = 500Number of faces shared with processor 0 = 50Number of faces shared with processor 2 = 50Number of faces shared with processor 4 = 100

```
Number of processor patches = 3
    Number of processor faces = 200
Number of boundary faces = 200
Processor 2
    Number of cells = 500
    Number of faces shared with processor 1 = 50
    Number of faces shared with processor 5 = 100
    Number of processor patches = 2
Number of processor faces = 150
Number of boundary faces = 250
Processor 3
    Number of cells = 500
    Number of faces shared with processor 0 = 100
    Number of faces shared with processor 4 = 50
    Number of processor patches = 2
    Number of processor faces = 150
    Number of boundary faces = 250
Processor 4
    Number of cells = 500
    Number of faces shared with processor 1 = 100
    Number of faces shared with processor 3 = 50
    Number of faces shared with processor 5 = 50
    Number of processor patches = 3
    Number of processor faces = 200
    Number of boundary faces = 200
Processor 5
    Number of cells = 500
Number of faces shared with processor 2 = 100
    Number of faces shared with processor 4 = 50
    Number of processor patches = 2
    Number of processor faces = 150
    Number of boundary faces = 250
Number of processor faces = 500
Max number of cells = 500 (0% above average 500)
Max number of processor patches = 3(28.5714\%) above average 2.33333
Max number of faces between processors = 200 (20% above average 166.667)
Processor 0: copying "/home/kentaohdachi/CarModel/0"
 to "/home/kentaohdachi/CarModel/processor0/0"
Processor 1: copying "/home/kentaohdachi/CarModel/O"
to "/home/kentaohdachi/CarModel/processor1/O"
Processor 2: copying "/home/kentaohdachi/CarModel/0"
 to "/home/kentaohdachi/CarModel/processor2/0"
Processor 3: copying "/home/kentaohdachi/CarModel/0"
 to "/home/kentaohdachi/CarModel/processor3/0"
Processor 4: copying "/home/kentaohdachi/CarModel/O"
to "/home/kentaohdachi/CarModel/processor4/O"
Processor 5: copying "/home/kentaohdachi/CarModel/O"
to "/home/kentaohdachi/CarModel/processor5/O"
End
```