## DESIGN RESUME

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## SUMMARY OF SKILLS AND EXPERIENCE

### Graphic Design / DTP

Cofounded Pataphysics magazine in 1989 and continue to be involved with the design of books, posters and material for use in film and television. IT literate with respect to new media and taught multimedia in the Art and Design Department of Monash University for one year. Also spent several years training fashion designers in communication applications for the apparel industry. Very skilled with *InDesign, QuarkXpress, Photoshop, Illustrator* and *Acrobat*. Familliar with all the other CS4 applications in particular After Effects, Fireworks and Dreamweaver. Also familiar with diverse plug-ins and utilities including several scripting and programming languages. I'm a self-trained photographer and can call on this skill and knowledge when required.

### Art and Design

I have worked as an assistant to several architects and designers– most often in the design and execution of commissioned objects for particular sites. Good with hands, tools and materials; particularly where a high level of sensitivity to instruction and/or aesthetic interpretation is required. I'm a *Quartz Composer* programmer and aspire to be a *Quartz Composer* artist when I get around to producing something of note.

### Production Design / Art Direction

Experienced in all areas of production design for film (concepts, drafting, set dressing/art directing and co-ordinating with CG post-production). I know what it takes to ready locations and sets for shooting. Comfortable with the varied demands of both large and small-budget projects. *Stick-to-it-iveness* won *Optus Award*, Best Art Direction at the *Brisbane Exposure Short Film Festival*. Designing (and art directing) this film necessitated managing an art department of 35 individuals with varying levels of film experience.

## WORK HISTORY

### Graphic Design / DTP

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| 2010 | Warringal Conservation Society<br>Promotional Brochure, Logo Updating (ongoing), Web Site Developement (started) |
| 2009 - present | IT/Business consulting to the Public Land Consultancy |
| 2009 | Keynote Presentation Graphics for DiMase Architecture<br>Developed in Keynote this presentation was linear animated timeline of DA's work. An interactive version was later developed. |
| 2008-2009 | NHArchitecture "Working Architecture"<br>Book documenting NHArchitecture's research and built work from 2004-2008. *96pp, 260x200mm* |
| 2007 | Out With Demons "Spring/Summer 07-08" Look Book<br>Logo Design |
| 2003-2005 | Jockey Australia<br>Freelance Graphic Designer (Full Time)<br>Adobe Illustrator and Photoshop Training to Fashion and Textile Designers (Casual) |
| 2003 - present | Useful Design, Director<br>Graphic Arts and Photography |
| 1997 | Crawfords Australia<br>Violent Earth TV Mini Series Graphic Design |

1996-97 Adcorp Australia
Design and Production of Print Media Advertising.

1993-95 Site Design and Illustration
Freelance Designer/ Consultant

1989-93 Pataphysics
Founding Editor and Production Editor of Quarterly Cultural Arts Journal.
Won: Royal Australian Institute of Architects Victorian Media Award 1990
Received: Australia Council Arts Grant for 1990
Received: VicArts Production Grant 1991

1988 Henshall Hansen Associates
Graphic Designer of Publications and Presentation Material
Director: John Henshall

## Art and Design

2007 Photography and Art Direction, *Out With Demons* shoot Spring/Summer 07-08

2002/3 Hudson Garden, Landscape Design, indigenous garden and wetlands system
Client: Ian and Pauline Hudson

2002 Coulton Garden, Landscape garden design. Indigenous plants
Client: Anne Coulton

2001 Monash University, Tutor and Guest Lecturer in Digital Imaging and Art and Design Subjects
Senior Lecture: Troy Innocent

1993-95 Steven Hennessy Art and Design, Assistant Designer
Director: Steven Hennessy

1993-96 M8, Production Designer, WWW Design
Director: Marcus Davidson

1989 Ashton Raggatt McDougall, Architect's Assistant/ Kite Flier
Directors Steve Ashton, Ian McDougall, Howard Raggatt

1988 Ian Smith, Architect, Architect's Assistant.

## Production Design / Art Direction

2008 Galvatrons, "When we were Kids"
Pirate Films, Director Bart Borghesi

2008 Axel Whitehead, "Anywhere"
Pirate Films, Director Bart Borghesi

2003 Grand Gignol, 3 Plays, Prop Design, Set Construction
Walace Group, Carlton Courthouse

2001 Grand Gignol, 3 Plays, Set Design
Playmates Presents, Storeroom

1998 Big M, TVC, Prop Making
Steven Jones-Evans / Automatic

1998 Something For Kate, "Roll Credit", Sony Music, MTV 4:00 min
Spartan Productions

1998 Frenzel Rhomb, "Mum Changed the Locks", Shock Records, MTV 2:00 min
Spartan Productions

1998 Endorphin, "Satie", Sony Music, MTV 3:30 min
Spartan Productions

1998 Something for Kate, "Working Against Me", Sony Music, MTV 4:00 min
Spartan Productions

1997 Something for Kate, "Captain", Sony Music, MTV 4:00 min
Spartan Productions

## Work History [cont.]

1997        Skunkhour, "Weightlessness", Sony Music, MTV 3:45 min
Spartan Productions

1997        Monique Brumby, "The Change in Me", Sony Music, MTV 3:45 min
Spartan Productions

1997        Runner/Graphic Artist: "Violent Earth", TV Mini Series
Crawfords Productions

1995        "Stick-to-it-iv-ness",  16mm 10 min, Production Designer & Art Director
Director: David Gaddie    Producer: VCA
Won: Exposeur Film Festival's Optus Award for Production Design  1995

1995        "Park Street", 16mm/Betacam 45 min Short Drama
Director: Nick Kaye    Producer:

1993        Model Maker and Set Painter:
"Metal Skin", 35mm  Feature  (AFI Award for Production Design)
Production Designer: Steven Jones-Evans

## Software Sets and Scripting

*Adobe CS4* especially *InDesign 5.0, Illustrator 13.0 , Photoshop Extended 10.0, Lightroom 2.0, Aperture 2.0, Acrobat 9.0 Professional* and *Distiller*. I have a thorough understanding of pre-press and production for print and a working knowledge of screen based media. Also spent many years on *QuarkXpress*. Studied programming in the very distant past and can apply this knowledge to Adobe actions and Javascript and Applescript scripts if required.  I have used **Mac OS's** (preferable) since 1984 and Windows XP.  Useful with a multitude of productivity software (yes MS Office) and utility software (fonts, back-ups, ftp) and can tinker with 3D when needed (*AutoCad , Rhino, Blender (modelling only)* and *Illustrator*). I currently work a lot in *Quartz Composer*  a Visual Programming environment that has shipped with Apple's OS X Developer Tools since Tiger.

## Awards

1989-93      Royal Australian Institute of Architects Victorian Media Award, 1990
Pataphysics
Founding Editor and Production Editor of Quarterly Cultural Arts Journal.
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Received: VicArts Production Grant 1991

1995        "Stick-to-it-iv-ness",  16mm 10 min, Production Designer (and Art Director)
Director: David Gaddie    Producer: VCA
Won: Exposeur Film Festival's Optus Award for Production Design  1995

## Interests other than work

Vipassana meditator since 2002. Permaculture, organics & biodynamics. Sustainability in nature and the built environment. Science. Art. Social justice. Conservation. Walking and talking. Peace.