

Dear Biologigaragen

Copenhagen Maker is just around the corner! We are busy getting the last details ready and are super excited to make a great festival with you.

To make sure that we can all enjoy ourselves and each others company during the weekend, we have gathered some information on the festival, the venue, etc. in this document.

If you have questions that you don't find answers for here, please write an email to project manager Stine Broen (stine@cphmaker.dk)

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Get, setup and getout time

Regarding your activities: DIY-Bio

Getin/setup

Friday kl. 8:00-9:00

Activity runs on

Friday kl. 10:00-20:00

Saturday kl. 10:00-20:00

Sunday kl. 10:00-18:00

Getout/pack-up

Sunday kl. 18:00-20:00

When you arrive

First time you arrive at Copenhagen Maker you contact your host who will guide you to your workspace and help you with setup, questions and more. Your host is your primary contact person and can help you with questions, problems, etc. during the festival. So if you need an extra extension cord, your host is the one to ask!

Your host might be a new (and just as awesome!) person every day.

During the week up to the festival you will get an email with contact information on your host(s). Until then please contact Stine Broen if you have any questions.

How many people will host the activity (in total)?

We have noted that a total amount of

4

people will be running your activity. You will get the same amount of all-pass wristbands.

NB! If this number is incorrect please notify us before Tuesday 9/20!!!

We can't promise you are able to get in more people if we are not notified before that date.

When is the festival?

Copenhagen Maker and its many workshops, showcases and talks take place:

Friday 9/23, kl. 10-20 (full program on [our website](#))

Saturday 9/24, kl. 10-20 (full program on [our website](#))

Sunday 9/25, kl. 10-18 (full program on [our website](#))

Apart from the main program, there are two special events happening at Copenhagen Maker too:

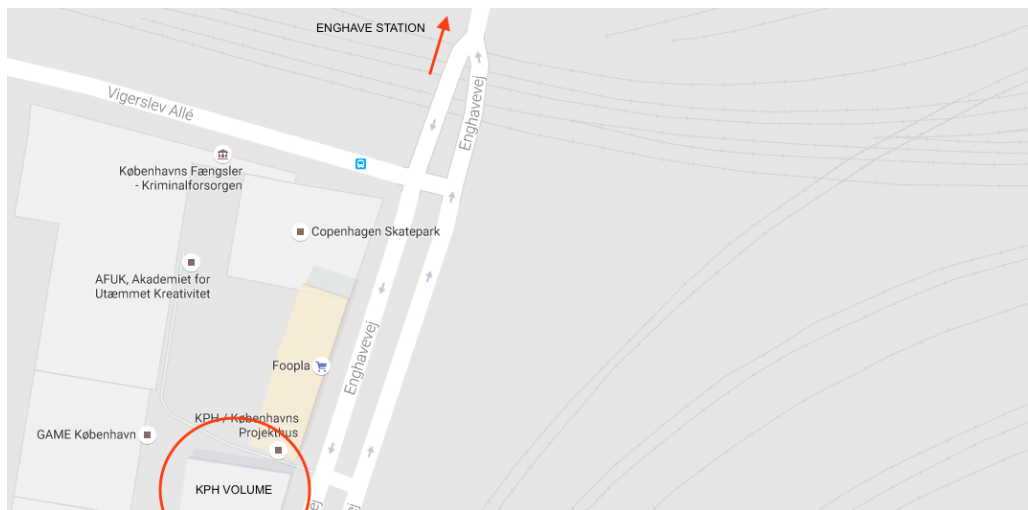
Thursday 9/22, kl. 16-18: Kickoff: Builders of the Future (more info on [our website](#))

Friday 9/23, kl. 18.30-20.30: MakerMinds by Dagbladet Information (more info on [our website](#))

Where is the festival?

The festival is held in and around KPH Volume, Enghavevej 80-82, 2450 København SV

If you are coming to the festival by public transport we suggest that you take an S-train from the Main train station (Hovedbanegården) to Enghave Station. It's a 5 minute walk from Enghave Station to the festival venue.

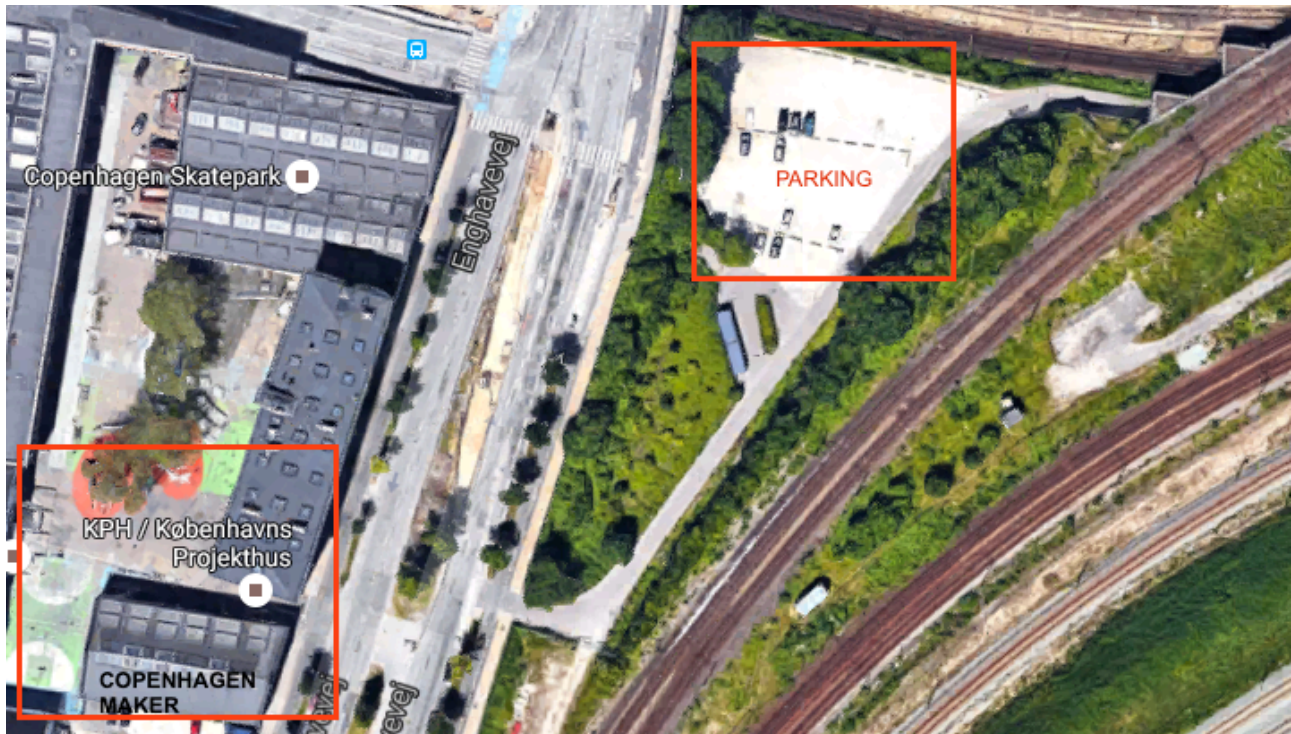


Access by car

If you have to unload/load vehicles, you are welcome to do so during the getin and getout times (see below). Outside these times there is no driving permitted at the festival venue!

Parking

There are no parking spaces at the venue. There is a parking space just across the street (see the map). Note that there is a parking fee!



Who's looking after my stuff at night?

We have a G4S guard at the venue from 23-7 between Friday-Saturday, and Saturday-Sunday. In the rest of the hours of the day, there will be staff at the venue. So you can leave the festival and get a night of worry-free rest.

Can I get in before Friday?

If you would like to drop off equipment/machines before Friday, you can come by during the following hours, if you have notified project manager Stine Broen by email beforehand (stine@cphmaker.dk)

Tuesday 9/20, kl. 12-20

Wednesday 9/21, kl. 9-20

Thursday 9/22, kl. 9-14 and 19-21

Please note:

This is only an option for people doing activities starting Friday 9/23!

We don't have anybody watching over your stuff during the nights. Please note that storing equipment and materials before Friday 9/23 is at own risk.

Can I leave my equipment at the festival when my activity has ended?

No, unfortunately we don't have storage space for storing equipment. The day your activity ends you will have to take it home.

When and how will I/we get our wristbands?

Your host will give you your wristbands when you arrive at the festival.

Guests

For each of you doing an activity, you will get an extra all-pass ticket for the festival. The all-pass tickets will be given to your contact person upon arrival.

Food and drinks

There will be 2 food trucks, a coffee truck and a bar selling soft drinks and beer at the festival.

Copenhagen Maker will provide you with 1 food and 1 drink ticket per person per day. The food and drink tickets will be given to you upon arrival by your host.

You can buy drinks at cost prize in the bar.

Where is my activity going to be?

Attached to this email you will table plans for each day and an overall map of the festival. On the last page of this document is a list with numbers and names. The number next to your name, you can find on some of the tables. That's where you'll be at the festival.

Maker + volunteer party Saturday

Saturday night we would like to invite you to a party for all the makers and volunteers at Copenhagen Maker. There will be free drinks, music and lots of wonderful people.

The party starts at 20 and ends around midnight.

ACTIVITIES / COLLABORATORS AT COPENHAGEN MAKER 2016

- 1 Wall of Collaborators
- 2 WonderFlower / Simion Belal
- 3 Installations / DIAS Kunsthal
- 4 IoT Pen-plotter / Ydefeldt.com
- 5 SoMe Plotter
- 6 Wall of Cool Tools
- 8 Laser Cutting / Universal Lasers
- 9 3D Awesome / RepRap
- 10 Useless Box / Conrad Elektronik & Orange Makerspace
- 11 A Hackerspace in Copenhagen / Labitat
- 12 Joule Thief / Labitat
- 13 Interactive logos / CoCity
- 14 Photobooth / eyereply
- 15 PA system / Talks
- 17 The Library as Makerspace / Ballerup Makerspace
- 18 Open Soruce Robot / Fablab RUC
- 19 DIY Sun Panel Chargers / UngEnergi
- 20 Learning + Making / PELARS
- 21 Prototype your city / Børn Bygger Byen
- 22 Can you creative life in old buildings? / DAC & BUILD Sprout
- 23 Do you want a fablab? / Fablab Nordvest
- 24 DIY-Bio / Biologigaragen
- 25 NeuroCreativity / Platoscience
- 26 DIT T-shirt print workshop / Makershirt
- 27 Cut a Cardholder / Moijn
- 28 Live from your design / Duop
- 29 3D printing ceramics / Laura Penman
- 30 Design thinking and prototyping / KEA E-design
- 31 Green Gold Reactor / Biologigaragen
- 32 Digital Microfluidics Platform / Biologigaragen
- 33 3D pring + textile / Karin Eggert
- 34 Upcycled Keyhanger / Remade Bliss
- 35 Eye Tracking and Consumer Behavior Tech / Eyereply
- 37 Børn Bygger Blokken / BL – Danmarks Almene Boliger
- 39 Textile Printing workshop / Dominika Szarka
- 40 Flexible Solar Panels + Hel-i-On / Infinity PV
- 41 Virtual Immersion with Oculus Rift / Den Fynske spilfabrik
- 42 Mushroom Grow-At-Home Kits / Beyond Coffee
- 44 Polygo: Geomretic Creatures / Simion Belea
- 46 Hebocon / Copenhagen Game Collective
- 47 Plant Gel Garden / Biologigaragen
- 47 Wear your DNA / Biologigaragen
- 48 Microbial Family Photo / Biologigaragen