## Simulator Software Changes Needed





## **Current Arduino Sketch**

int ledpin = 2; // the setup function runs once when you press reset or power the board void setup() { // initialize digital pin 13 as an output. pinMode(2, OUTPUT); pinMode(7, OUTPUT); pinMode(12, OUTPUT); pinMode(4, OUTPUT); digitalWrite(12, HIGH); // open priming vent delay(8000); // priming vent open in milliseconds digitalWrite(12, LOW); // close priming vent delay(1000); // delay before pump starts digitalWrite(7, HIGH); // start pump } // the loop function runs over and over again void loop() { digitalWrite(2, HIGH); // turn on main solenoid digitalWrite(4, HIGH); // turn on buzzer // keep main solenoid/buzzer on delay(300); digitalWrite(4, LOW); // turn off buzzer // keep main solenoid open after buzzer stops in milliseconds delay(10);

digitalWrite(2, LOW); // turn off main solenoid

delay(900); // keep main solenoid closed in milliseconds

## What We Need:

We need to interface the touchscreen to the Arduino via the shield and change the code in the sketch to:

1) Add a pressure sensor to the simulator that "Meter0" can read.

2) Change the program from constant 100% power to the pump motor to be able to reduce the pressure from the default 100% down to 0 via "Slider1" and the use of a separate motor shield.

3) Allow for "Slider0" to control the volume of the piezo buzzer.

4) Allow for "Anibutton1" to power up and power down the Arduino.