

Magic Lantern 0.2 for Canon 550D, firmware 1.0.9

User's Guide

<http://magiclantern.wikia.com/550D>

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Features

- GUI menus: press the ERASE button to display them, SET/DISP to change values
- Bit rate control (QScale parameter) for the H.264 encoder
- Zebra stripes for overexposed / underexposed areas
- Spotmeter, histogram
- Cropmarks (16:9, Cinemascope, Fisheye)
- Intervalometer (classic or HDR)
- Trap Focus: camera takes a picture when something comes in focus
- Remote release with either the LCD face sensor or audio trigger
- Rack focus
- Stack focus (Live View only)
- Lens data computation
- Onscreen audio meters
- Manual audio gain, selectable input source, disable AGC and digital filters
- Display time remaining during video recording
- Debug functions (display CMOS temperature, screenshot, logging)
- Fine tuning for ISO and shutter speeds; also ISO 25600
- Kelvin white balance
- Clean LiveView display without any overlays (selectable)
- On-demand auto tuning for ISO, shutter & kelvin white balance
- Quick access to some useful settings like HTP, ALO and contrast

Known issues

- Stack focus only works in Live View, after going through Play mode first. Sometimes, rack & stack focus simply refuse to work, and you need to restart your camera.
- After closing ML menu, screen may not redraw automatically (half-press the shutter or press MENU to trigger a redraw)

- Sometimes the menu gets overwritten by Canon's drawing routines, or flickers.
- Camera may become unstable if you change modes while ML menu is active.

*** Audio monitoring works, but breaks USB, HDMI and maybe other functions.**

For this reason, you may find pairs of builds with AudioMon or NoAudioMon in their names.

** If you need audio monitoring and don't care about broken stuff, use the **AudioMon** builds.* If you don't need audio monitoring, use the **NoAudioMon** builds.*

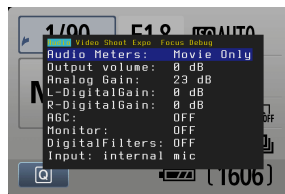
Important notes

- If you have a bootable SD card and have the DISKBOOT flag set in the camera (which the installer does), and you do not have an AUTOEXEC.BIN file on the card the camera **WILL NOT BOOT!** It will hang and not wake up until the battery is removed.
- If you encounter a "locked up" camera, **quickly remove the battery**. Otherwise the ARM might be in a tight-loop and get very hot, very quickly. Your battery will run down and your LCD might show some discoloration.
- When in doubt, remove the battery and reboot.
- **And, remember that this software can damage or destroy your camera.**

Menu options

Press ERASE button to show the menu. Use arrows to navigate, SET to change values forwards and DISP to change values backwards.

Audio



Audio tweaks.

Audio Meters: ON / OFF / MovieOnly Draw the audio meters or not. The **Movie Only** settings enables audio meters in movie mode only (default).

Output volume (dB) Gain to external audio - currently this is the A/V jack (?) so not audible on just the camera

Analog Gain (dB) Gain applied to both inputs in the analog domain - intended as mic-type preamp, but always preferable to digital gain (unless you want different gain or run out of analog).

L-DigitalGain and R-DigitalGain (dB) Digital gain applied separately to the L and R channel.

AGC: ON/OFF Enable/disable Automatic Gain Control. Turn this to OFF to prevent hiss noise when recording silence.

Monitor: ON/OFF It's ported from 5D2 code, so it should be tested to see what it does. In the code it says it enables or disables loopback mode (what's this?!)

DigitalFilters: ON/OFF Enable/disable digital audio filters (High Pass Filter, Low Pass Filter and stereo emphasis)

Input Input source:

- **internal mic**
- **int Left ext Right**
- **external stereo**
- **int Left ext Balanced** (internal Left + Right from both external pins as balanced audio)
- **Auto int/ext:** camera detects if a mic is plugged in. Int is dual mono, ext is stereo. Does not work yet.

Video



Video overlays: histogram, zebras, cropmarks, spotmeter.

Global Draw: ON/OFF Enable/disable drawing extra graphics elements (zebra, cropmarks, histogram, spotmeter, audio meters, ML shooting info).

Tip: use this to quickly turn them off.

Histogram: ON/OFF Show a histogram for the luma (Y) channel of the LiveView image. Colorspace is YUV.

Zebras: ON/OFF/Auto Enable/disable zebra stripes, which indicate overexposed or underexposed areas.

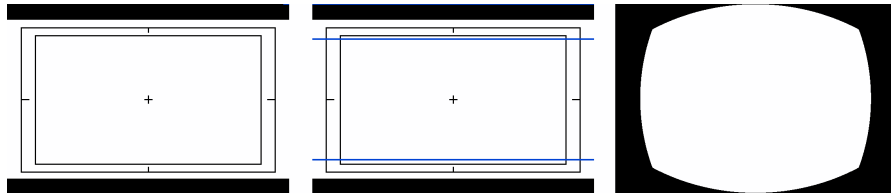
Auto setting: zebras are disabled while recording.

ZebraThrLO, ZebraThrHI Thresholds for underexposure and overexposure. Brightness values are between 0 and 255.

Cropmks(n) Select cropmarks (cycle between them).

There are 3 predefined cropmarks in the zip archive:

- HD with Title & Action Safe (from CameraRick)
- Cinemascope
- Fisheye for stills framing with Samyang/8mm.



If you use custom cropmarks, place them in **CROPMKS** folder on your SD card and give them short 8.3 names. The number in paranthesis **Cropmks(x)** shows how many cropmarks were detected. You can place at most 9 cropmarks on the card.

An exclamation mark (!) displayed in the menu means there was an error loading the cropmark image.

Get more cropmarks created by Magic Lantern users here: [cropmarks-550D.zip](#)

See Cropmarks for how to create custom cropmarks. Tip: use **Debug->Screenshot** to get a bitmap with the correct palette.

Spotmeter: ON/OFF/Hidden Measure brightness in the center of the frame, and display it as a percentage.

Indicator is at the bottom on the screen, centered horizontally. It displays a small marker in the center of the screen. If the current cropmark already includes a center marker, select the Hidden option.

ClrScreen: OFF/HalfShutter/Always

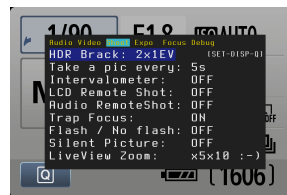
HalfShutter: Hold the shutter half-pressed, or the * button, or DOF preview for around 1 second, and this will clear all the overlays from the Live View display (audio, zebra, crops, shutter speeds...). It allows you to compose the picture without any extra distractions.

This works best when autofocus is assigned to the * button (from Custom Functions, set CFn.9 to 1: **Shutter/AE lock button = AE lock/AF**).

Tip: also use it for cleaning up unwanted Magic Lantern garbage left on the screen.

Always: In this mode, all the overlays are erased from the screen (100% clean display). Zebras & friends are still available when you enter the Q menu, and then disappear.

Shoot



Functions for stills shooting.

HDR Brack AE Bracketing for HDR images and timelapses.

Select number of images with **SET** and step size with **DISP**. To turn this off quickly, press **Q**.

In **M** mode, this function does shutter bracketing. In the other modes it does exposure compensation bracketing.

HDR images can be taken with:

- ML remote triggers: LCD face sensor & audio trigger.
- ML intervalometer (for HDR timelapse)
- Press the shutter. In this case, the first image will have the middle exposure (without EV compensation), and the 2-second self-timer will be used. Also, this mode only works with 3 images or more.

For each HDR picture set, Magic Lantern also writes a bash script for stacking the exposures with **enfuse**. The scripts are stored in **DCIM/###CANON** and are named after the first picture in set, e.g. if the HDR sequence

is created from IMG_1001.JPG ... IMG_1005.JPG, the HDR script will be named HDR_1001.SH and the resulting HDR image will be saved as HDR_1001.JPG.

To run the HDR scripts on the computer, move the scripts and the JPGs in the same directory and run (for example):

```
bash HDR_1001.SH
```

or, for processing all the images at once:

```
for f in $(ls *.SH); do bash $f ; done
```

On Windows, you can use Cygwin or MSYS to run the scripts.

Don't forget to delete the scripts from the card; the camera won't delete them!

Take a pic every X seconds / Record Y seconds, pause X seconds

Change the intervalometer settings (first setting appears in photo mode, second appears in movie mode).

Intervalometer: ON/OFF Start/stop intervalometer.

- In photo mode, it takes a sequence of photos with a fixed delay.
- In movie mode, it takes a sequence of small videos
 - When **HDR Bracket** is active, each movie will be exposed according to the bracketing settings, and the duration of the movie will be multiplied by number of exposures.
 - To use the intervalometer in movie mode, make sure **Silent Picture** is **OFF**.

Tips:

- shoot in manual mode and switch the lens to MF.
- for power saving, cover the LCD sensor with something.
- to save the shutter count when doing timelapses, enable **Silent Picture** or use the intervalometer in Movie mode.

LCD Remote Shot: OFF/Near/Away Start/stop remote shutter release mode with the LCD sensor.

- **Near:** To take a picture, put your hand near the LCD sensor.

- **Away:** Picture is taken when you get your hand away from the sensor.

This is useful for avoiding camera shake without extra \$\$\$, especially if you don't have a sturdy tripod.

To use it, select one of P,S,A,M modes, turn OFF Live View, and make sure "LCD auto off" is enabled (in the Canon menu, wrench 1).

If self-timer is on, this function will disable it.

Audio RemoteShot: ON/OFF Start/stop remote audio trigger. To take a picture, make some loud noise, for example, clap your hands.

Audio threshold can be set from `magic.cfg` by changing `audio.release.level` (default 700), or by adjusting the audio volume.

You can also start movie recording with this feature.

In photo mode, you can combine this option with the self-timer (may be useful for group or self pictures).

Be careful: this may trigger the shutter from the sounds made by camera (like focus beep or liveview switch).

You can stop the intervalometer and remote shooting modes either from ML menu, or by pressing **PLAY** or **MENU**.

Trap Focus: ON/OFF You hold the shutter half-pressed; camera takes a picture when something comes into focus.

This works if the lens is set to Manual focus (MF) and outside Live View. It does not work with lenses without chip.

Flash / No flash: ON/OFF This will toggle flash setting (on/off) after each photo. Works only in P,A,S,M modes. The effect is somewhat similar to Fuji's Natural Light with Flash mode.

Don't forget to pop up the flash :)

Silent Picture: ON/OFF This is highly experimental. When enabled, it saves uncompressed YUV422 frames from the LiveView buffer when you press the shutter halfway.

- Make sure you don't have autofocus assigned to half-shutter press (put it on * or turn it off)
- When movie recording is off, images are 1056*704 (3:2 ratio)
- When movie recording is on, images are 1720x974 (approx. 16:9 ratio)

Silent picture setting is applied to intervalometer and remote triggers when used in LiveView mode.

Images are saved in `DCIM/1xxCANON/`, named after last picture/movie taken without this function.

To convert a 422 image to JPEG on the PC, use `422-yuv.py` (you need Python and PIL):

```
python 422-yuv.py 1234-001.422
```

To convert all 422 files from current folder, use:

```
python 422-yuv.py .
```

On Windows (and maybe on Mac too) you can simply drag a 422 file or a folder with 422 files onto `422-yuv.py`.

TODO:

- wait for vsync (how to do this?)

LiveView Zoom: x5 / x10 / :-)

Control the zoom feature in LiveView. Change x5/x10 settings with DISP and toggle :-) with SET.

- x5: only x5 zoom will be available (disables x10 zoom)
- x10: only x10 zoom will be available (disables x5 zoom)
- x5x10: both settings available (Canon default)
- :-) Enable zoom in Face Detection mode

Expo



Adjusting the exposure parameters. Most of these settings only work in Manual (photo and video), and some of them work in P, Av and Tv too.

ISO Custom steps for ISO. Possible values:

0 (Auto), 100, 110, 115, 125, 140, 160, 170, 185, 200, 220, 235, 250, 280, 320, 350, 380, 400, 435, 470, 500, 580, 640, 700, 750, 800, 860, 930, 1000, 1100, 1250, 1400, 1500, 1600, 1750, 1900, 2000, 2250, 2500, 2750, 3000, 3200, 3500, 3750, 4000, 4500, 5000, 5500, 6000, 6400, 7200, 8000, 12800, 25600.

To get ISO values higher than 6400, turn on ISO Expansion from Custom Functions (CFn 1). To get ISO lower than 200, turn HTP off. In video mode, ISO only goes up to 6400. These is also true without ML.

In manual exposure modes (photo and video), press the **Q** button on this entry to set the ISO value automatically.

- When LiveView is active, a binary search algorithm is used; the search criteria is a good balance between overexposure and underexposure; search resolution is 1/8EV. If the contrast is very low, the histogram will be centered.
- When LiveView is off, ISO is set using the Auto ISO feature from Canon firmware, in 1EV steps.

Shutter Custom steps for shutter speed. Possible values:

1/30, 33, 37, 40, 45, 50, 53, 57, 60, 67, 75, 80, 90, 100, 110, 115, 125, 135, 150, 160, 180, 200, 210, 235, 250, 275, 300, 320, 360, 400, 435, 470, 500, 550, 600, 640, 720, 800, 875, 925, 1000, 1100, 1200, 1250, 1400, 1600, 1750, 1900, 2000, 2150, 2300, 2500, 2800, 3200, 3500, 3750, 4000.

In manual exposure modes (photo and video), press the **Q** button on this entry to set the shutter value automatically.

- When LiveView is active, a binary search algorithm is used; the search criteria is a good balance between overexposure and underexposure; search resolution is 1/8EV. If the contrast is very low, the histogram will be centered.
- When LiveView is off, the shutter value is computed with the help of Auto ISO feature from Canon firmware, in 1EV steps. This feature is still experimental and sometimes it does not work.

WhiteBalance Kelvin white balance. Range: 1700 ... 10000.

In LiveView, press the **Q** button on this entry to set the WB temperature using the center color as reference gray. The measurement area is 200x200 pixels, centered.

Contrast Adjusts the contrast of the current picture style. Range: -4...4.

WARNING 1: this will modify your current picture style.

WARNING 2: this was not tested with custom picture styles loaded with the EOS Utility (and it might have negative effects)!

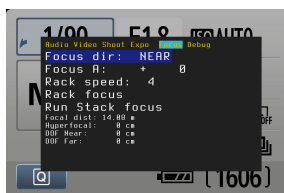
Light Adjust: OFF/ALO hi/HTP Select the light adjustment algorithm:

- OFF
- Auto Lighting Optimizer (strong)
- Highlight Tone Priority.

Brack

Bracketing was replaced by **HDR Bracket** feature from the **Shoot** menu, and it is no longer available. The source code is still there, you can enable it from Makefile and create a custom build.

Focus



Focus dir This is the direction the lens moves when pressing the camera's Zoom Out button to set the focus start and end points.

Focus A This is end point of rack focus. To set, focus the lens with the Zoom Out button, then press "Set".

Rack Focus Triggers the rack focus operation that moves between the start and end focus points. After the move is complete pressing again reverses the move.

Run Stack focus This selection will shoot a series of photographs with varying focal distances. You can also call this "focus bracketing". It is used in macro photography to assemble sharper final images by merging photos where each has a different focus point.

To configure focus step and number of photos, use the hidden settings `focus.step` and `focus.count`.

The following items are display only:

Focal Dist The distance to the focal point. Value is returned by most newer Canon lenses. If the lens does not report any distance information, 0 will be displayed and the DOF calculations will not be correct.

See also Focus distance.

Hyperfocal The hyperfocal distance is the point of focus where everything from half that distance to infinity falls within the depth of field. This is the largest depth of field possible for the current f-number.

DOF Near The nearest distance in which objects appear in focus.

DOF Far The farthest distance in which objects appear in focus.

See also the description from the 5D2 ML User Guide.

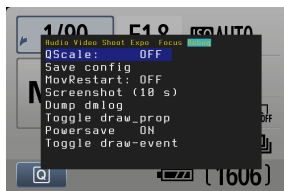
How rack focus works

Now that you know what the buttons are about, here is how you make it work:

1. After opening the focus menu, pick the end point of your rack focus, focusing manually with your lens on that point.
2. Next on the Focus Menu, select the direction you will have to focus to in order to find the start point. If the start point is a closer focus, pick **Near**, if it a farther away focus point, pick **Far**. (Remember, you are simply telling camera which direction to go to find the start point.)
3. Next, scroll down to **Focus A**. You need to zero this setting out, before going on. Press **Set** to zero it out.
4. Once that is completed you will use the **Zoom Out** or **Half Shutter** button to move the focus point to your start point.
5. Next select the time period of the pull, by scrolling down to rack speed. The lower the number, the longer the rack will take. It is recommended for testing purposes to start around 20.
6. Next, start movie recording (you can do that while ML menu is active).
7. Once the camera is recording, scroll to **Rack Focus**. To start the rack focus, press **Set**. You should see the rack focus commence and complete its cycle.
8. To return to the beginning point, you can press **Set** again to return to that point, once again.

Note: the rack focus command may "stutter" while racking with some lenses, causing overshoot or undershoot of the desired position. This feature is still under development and should be more mature in a later version.

Debug



QScale Controls the H.264 QScale parameter, which affects video bitrate. Lower values mean higher bitrates. OFF disables QScale control.

When QScale is enabled, camera records in VBR mode (variable bitrate). When QScale is OFF, the bitrate is (more or less) constant (CBR mode).

See Bit rate page for details.

Default range is [-1 ... -16]. This can be changed from config file, but qscale is restricted to negative values only, due to limitations in config file parser.

QScale setting is saved, overrides Canon setting, and it does not take effect if you change it during recording. It will take effect at next movie.

Save config Save current settings to `MAGIC.CFG`.

MovRestart: ON/OFF While this setting is on, movie recording will restart automatically, unless stopped by you.

Draw palette Tests the 8-bit bitmap palette, which is used for video overlays. See VRAM.

Screenshot (10 s) Print screen after 10 seconds (it saves a BMP file). Only the bitmap overlays are included in the screenshot (i.e. no live view image).

Dump dmlog Saves a log which contains DebugMsg output. See Debugging Magic Lantern page.

Toggle draw_prop Display property changes in real-time. See Properties.

Toggle draw_event Display GUI events in real-time. See GUI_Events/550D.

Toggle mem_spy Display memory addresses which change, but not those which change like mad. Useful for detecting interesting addresses inside the camera RAM (like sensor & button locations).

Start address and size is selected with the hidden settings `debug.mem-spy.*` (see `debug.c` for details). You can also display only "small" or "boolean" values.

Trying to spy the camera_engine addresses seems to cause trouble (camera freeze). Probably it's not safe to read data from those areas.

Powersave Disable the powersave so that the LiveView never shuts off.

WARNING – this can cause problems with your sensor!

DO NOT LEAVE THE CAMERA ON CONTINUOUSLY!

Some items from this menu may not be available in release builds; you can uncomment them from `debug.c` and create a custom `autoexec.bin`.

Boot



Settings related to the Magic Lantern boot process.

Write MBR Try to make the card bootable, by writing the two labels (EOS_DEVELOP and BOOTDISK) to the MBR. Does not work yet.

Autoboot: ON/OFF Toggle the DISKBOOT flag in the NVRAM by calling `bootdisk_enable()` / `bootdisk_disable()` (these are registered by camera FW as eventprocs with names `EnableBootDisk` and `DisableBootDisk`).

If you disable Autoboot, Magic Lantern won't boot any more (you will have to reinstall it).

If you do not have access to the menu, you can use the hidden setting `magic.disable_bootdiskf` for this.

This menu may not be available in release builds, because these settings are potentially dangerous.

Features which are not in menu

Movie logging

Magic Lantern will write out a metadata file for the each movie to `MOV_1234.LOG` (numbered after the movie), as well as a timestamp every time any of the parameters is changed during recording. Log files are placed in the same folder as the movies: `DCIM/100CANON/`, `101CANON` etc.

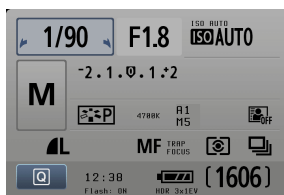
Time remaining display

When recording a movie, ML will display a small time counter in the upper right corner, which shows the estimated amount of recording time remaining on the card.

Unlike Canon's timer which assumes constant bitrate, ML timer assumes variable bitrate and works even if QScale is enabled. However, due to variations in bitrate, the estimated value will fluctuate a lot, and this is normal.

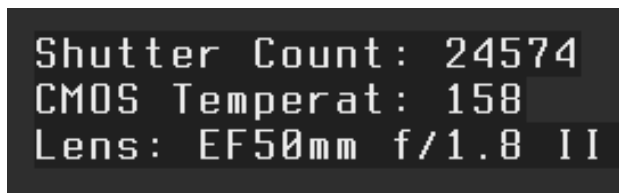
Extra info displays

Main shooting screen (outside LiveView)



- Clock (bottom of screen)
- ISO value in finer increments (above Canon's ISO display)
- Trap Focus status (near MF icon)
- Kelvin temperature (in the white balance box)
- WB shift values for BA and GM

MENU->DISP



- Shutter counter. Only counts pictures taken, not LV switches or quick focus attempts.
- CMOS temp: temperature of the CMOS sensor (EFIC temperature), in raw units. Before, this was in the Debug menu.
- Lens name

LiveView

- Aperture, shutter, ISO
- Spotmeter: brightness percentage from the center of the frame. Computed as average value of Y component from YUV LiveView buffer over a very small area.
- Lens focal length and focus distance: see [\[\[http://magiclantern.wikia.com/wiki/Focus_distance\]\]](http://magiclantern.wikia.com/wiki/Focus_distance)
- Exposure compensation (codenamed AE)

Configuration file

The configuration file (**MAGIC.CFG**) lets you tweak various hidden settings using a simple text editor (Notepad, gedit, vi...), and is also used to save Magic Lantern configuration from the GUI menu.

Saving settings

From the Magic Lantern menu, choose Debug -> Save config. Your config file will be overwritten with current Magic Lantern settings. Comments from the file will be removed!

Hidden settings

These settings can not be changed from the ML menu, so they are documented here:

```
# if set to 1, disable the bootdisk flag.
# This does the same thing as Debug->Autoboot menu item.
magic.disable_bootdiskf = 0

# Draw a property value (here BodyID)
debug.dump_prop = 0x1000006

# Controls the refresh rate for zebra & friends
# (delay in ms between updates)
zebra.delay = 1000

# Delay between clearing the overlay in Clear Preview mode
clear.preview.delay = 500
```

```

# Stack focus step size and frame count
focus.step = 100
focus.count = 5

# Limits allowed for qscale control.
# Since negative values are not allowed in config file,
# put the absolute values here. Qscale can have only negative values.
h264.qscale.max.neg = 1
h264.qscale.min.neg = 16

# Cropmarks (you can cycle between them). Max 3 entries.
crop.file.1 = B:/hd_ta.bmp
crop.file.2 = B:/CineScop.bmp
crop.file.3 = B:/fish8r.bmp

# button used for Magic Lantern menu
# Press/unpress codes (hex)
# 1c/1d = left
# 1e/1f = up
# 1a/1b = right
# 20/21 = down
# 4/5 = set
# 7 = disp
# 6 = menu
# 8 = direct print (Q)
# a = trash
# Enter button value in decimal
button.menu.on = 10
button.menu.off = 10

# threshold for audio trigger
audio.release.level = 700

# black borders in movie mode instead of transparent ones
crop.black-border = 1

```